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## Estate Division Activity:

For this activity, you will take the information you accumulated playing monopoly, remove one player and divide their property and cash among the remaining players.

You will do this in two scenarios: even and uneven division.
To begin:

- The person with the most cash at the end of the game, regardless of property ownership, is eliminated.
- All cash and property must be redistributed to the other players.
- Each property must be bid upon by all players and recorded on the page "Player Bids."
- When bidding, all houses or hotels that were on the property are to be considered as part of the property. The resultant value of the property should then be increased.
- In the event of a tied winning bid, the players will flip a coin to decide who gets the property.

Scenario 1: Even division - all players are to receive an even division of the eliminated player's money and property.

## Scenario 2: Uneven division-

If there are two players remaining, the player with the least amount of cash, regardless of amount of property owned, will receive $60 \%$ of the eliminated player's money and property. The other player will receive $40 \%$.

If there are three players remaining, the player with the least amount of cash, regardless of amount of property owned, will receive $50 \%$ of the eliminated player's money and property. Each of the other players will receive $25 \%$ each.

If there are four players remaining, the player with the least amount of cash, regardless of amount of property owned, will receive $40 \%$ of the eliminated player's money and property. Each of the other players will receive $20 \%$ each.

This activity will be completed as a group. However, each member must turn in a lab sheet AND no one person should responsible for ensuring the completion of the problems. Each person must show all work for both scenarios on a separate piece of paper and attach it to back of his/her lab sheet/summary. Each person should check to make sure that all calculations are correct as only one group member's work will be checked to determine the grade for the group.

## When 15-20 minutes remain in the class period, STOP wherever you are in the game to do the bidding!

## Record All Data Here:

List all of the team members names, the amount of total cash they had at the end of the game, and list the properties they owned (include houses/hotels/etc.)

Player 1 Name: $\qquad$ Total Cash: $\qquad$

List all Properties owned:

Player 2 Name: $\qquad$ Total Cash: $\qquad$

List all Properties owned:

Player 3 Name: $\qquad$ Total Cash: $\qquad$

List all Properties owned:

Player 4 Name: $\qquad$ Total Cash: $\qquad$

List all Properties owned:
Total Cash.

Player 5 Name: $\qquad$ Total Cash: $\qquad$

List all Properties owned:

## Player Bids:

List player names in the first row and properties up for auction in the first column. Fill in all of the corresponding bids that each player made for each property.

| Player <br> Names <br> Properties for <br> Auction <br> A |  |  |  |  |  |
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# Scenario 1: Even Division 

## FINAL SETTLEMENT:

Please show all work for fair share and calculations for cash owed/paid!
Player 1: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 2: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 3: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 4: Fair Share-

Cash Owed/Paid -
Properties Received-

# Scenario 2: Uneven Division 

FINAL SETTLEMENT:
Please show all work for fair share and calculations for cash owed/paid!
Player 1: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 2: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 3: Fair Share-

Cash Owed/Paid -

Properties Received-

Player 4: Fair Share-

Cash Owed/Paid -
Properties Received-

