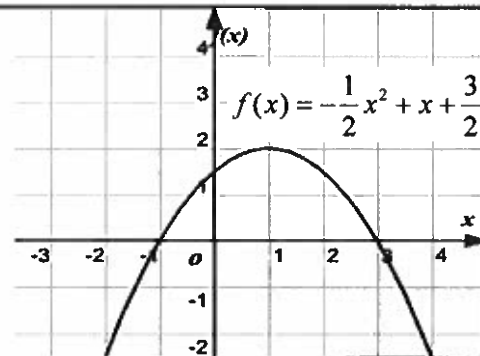


Unit 5 ~ Day 9

Test Review

Warm Up:

1. Find $f'(x)$ at the zeros of the function.
2. Find $f'(x)$ at the vertex of the function.
3. A an object is shot straight up into the air and its position is represented by the equation $s(t) = 46t - 1.4t^2$ where t is in seconds.
 - a. Find the velocity and acceleration function.
 - b. Find when the object is at rest ($v = 0$).



zeros: $x = -1, 3$

$$f'(x) = -x + 1$$

$$f'(-1) = -(-1) + 1 = 2 \text{ or}$$

$$f'(3) = -3 + 1 = -2$$

$$f'(1) = -1 + 1 = 0$$

Warm Up:

1. Find $f'(x)$ at the zeros of the function.

2. Find $f'(x)$ at the vertex of the function.

3. An object is shot straight up into the air and its position is represented by the equation $s(t) = 46t - 1.4t^2$ where t is in seconds.

- a. Find the velocity and acceleration function.

$$v(t) = 46 - 2.8t$$

$$s'(t) =$$

$$a(t) = -2.8$$

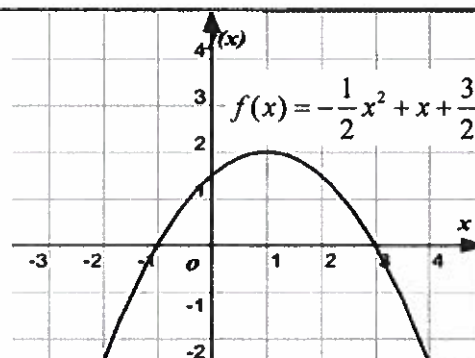
$$s''(t) =$$

- b. Find when the object is at rest ($v = 0$).

$$0 = 46 - 2.8t$$

$$t = 16.4 \text{ sec}$$

$$\frac{-46}{-2.8} = \frac{-2.8t}{-2.8}$$



Warm Up Answers:

1. Find $f'(x)$ at the zeros of the function.

$$f'(x) = 2 \text{ or } -2$$

2. Find $f'(x)$ at the vertex of the function.

$$f'(x) = 0$$

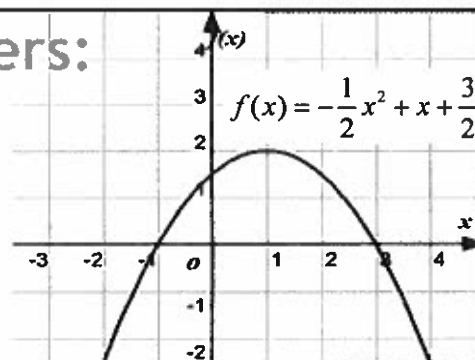
3. An object is shot straight up into the air and its position is represented by the equation $s(t) = 46t - 1.4t^2$ where t is in seconds.

- a. Find the velocity and acceleration function.

$$s'(t) = 46 - 2.8t, \quad s''(t) = -2.8$$

- b. Find when the object is at rest ($v = 0$).

$$0 = 46 - 2.8t, \quad t = 16.4 \text{ sec}$$



HW Questions?

Select Application HW Answers

$$2. \quad s(t) = 3t^2 + 2t + 5$$

$$s'(t) = 6t + 2$$

$$s'(2) = 6(2) + 2 = 14 \text{ m / sec}$$

$$3. \quad s(t) = -16t^2 - 26t + 220$$

$$s'(t) = -32t - 26$$

$$s'(1) = -32(1) - 26 = -58 \text{ ft / sec}$$

Select Application HW Questions

$$4. \quad s(t) = t^3 - 4t^2 - 3t \quad s(t) = t^3 - 4t^2 - 3t$$

$$s'(t) = 3t^2 - 8t - 3 \quad s'(t) = 3t^2 - 8t - 3$$

$$0 = 3t^2 - 8t - 3 \quad s''(t) = 6t - 8$$

$$0 = (3t + 1)(t - 3) \quad s''(3) = 6(3) - 8$$

$$t = -\frac{1}{3} \text{ or } t = 3 \quad = 10 \text{ ft / sec}^2$$

$$5. \quad s(t) = -16t^2 + 256 \quad s'(t) = -32t$$

$$0 = -16t^2 + 256 \quad s'(4) = -32(4) = -128$$

$$t = \pm 4 \quad 4 \text{ sec s, } -128 \text{ ft / sec}$$



Grab a whiteboard, marker,
and eraser for review!